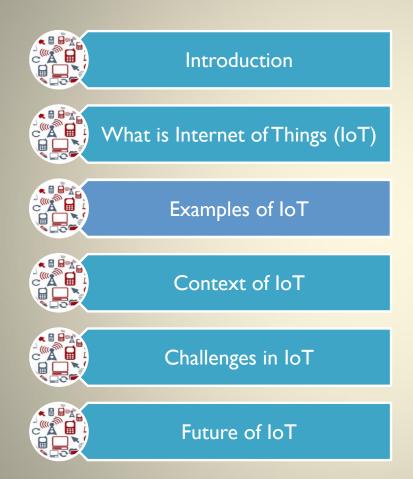
# A perspective of the Network of the Future: Smart Computing & Internet of Things



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#### **Outline of Presentation**





#### Introduction

- First our phones got smarter.
- Now our homes are getting smarter too.
- Moving towards a Smart World –IoT

Connected Anytime, Anyplace, with Anything and Anyone Ideally using Any Path, Any Network and Any Service.

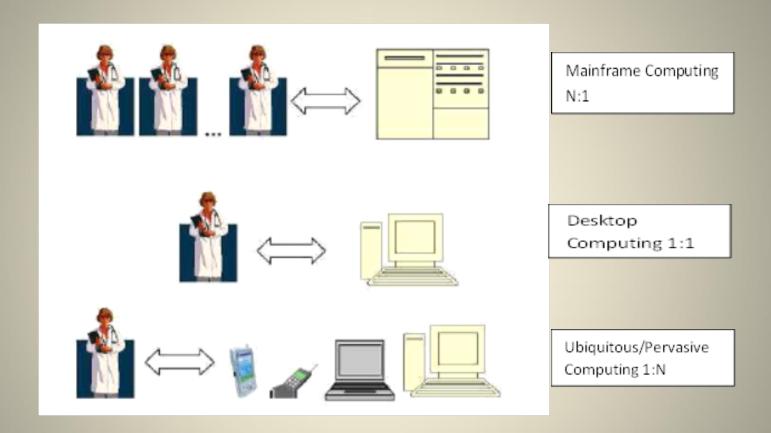
Connected All the time! Everywhere!

**Connecting.....** Places → People → Things

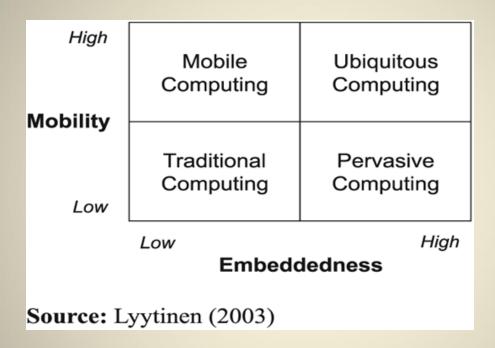
Mix of many technology domains:

- Embedded computing + intelligent computing = >Smart computing
- Application software => Smart Devices to create Smart Spaces
- Telecom + Data communications => connectivity to Internet => ubiquitous computing

# Shift in people-computing power Ratio



# Pervasive Computing = Ubiquitous Computing???



Pervasive Computing has <u>Low Mobility</u> (a fridge with embedded functions, is hardly mobile).

# **Ambient Intelligence (AmI)**

"Exciting new paradigm in Information Technology"

An intelligent service system in which technologies are able to automate a platform embedding the required devices for powering context aware, personalized, adaptive and anticipatory services.

AmI and Context Aware Computing related?

Ambient Intelligence deploys new forms of user interactions, CA computing relies on information captured by sensors to predict users' intentions and act on their behalf.

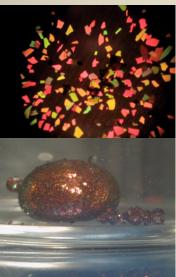
Smart Objects/things posses Ambient Intelligence

# **Smart Objects**



















#### **Smart Objects contd...**

**Nursery 2.0** ( powered by Edison , a system-on-achip) smart plastic turtle that is attached to infants clothing and which monitors the baby's temperature, heart rate. MIT



**Smart earbuds**, which not only track the user's fitness but can also switch to more motivational music .

**Smartwatch** that incorporates geo-fencing technology to pinpoint the wearer's location

**Smart charging bowl** that powers multiple devices that have just been dropped inside.

Sensors and Smart Phones not only play a significant role and act as an effective interface between physical and Cyber Worlds but also bring in human social aspects.

# **Smart Appliances**

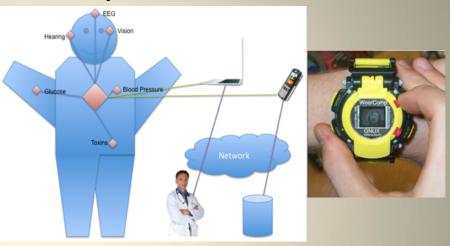


# **Smart Systems**

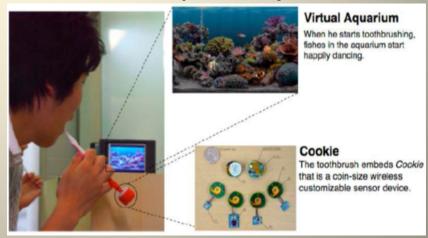
**Augmented Mirror** 



#### **Body Area Network**

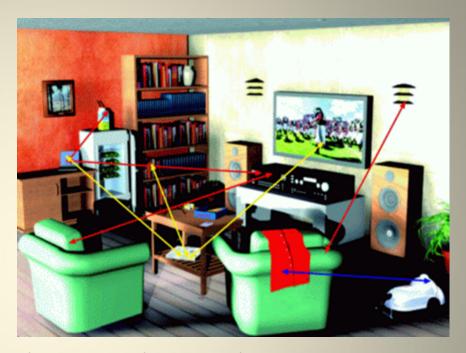


#### Virtual Aquarium System



#### **Home Networking**

Rooms will become "intelligent" and objects will communicate with one another. The refrigerator will talk with the notebook, the chair with the stereo, the sweater with the cleaning robot, and so on



**Networking Technologies:** Multiple wireless network protocols participate in smart home applications, including Bluetooth LE (Low Energy), IEEE 802.11 (Wi-Fi), cellular, ZigBee (a low-power wireless technology), RFID, and near field communications (NFC), Z-wave, Powerline etc.

Wi-Fi, received a booster shot with the IEEE's approval of standard 802.11ad, commonly referred to as "WiGig."

The Bluetooth Special Interest Group is preparing for the IoT era, too

#### **Home Automation**

When you're not home, nagging little doubts can start to crowd your mind.

- Did I turn the coffee maker off?
- Did I set the security alarm?
- Are the kids doing their homework or watching television?

With a smart home, you could quiet all of these worries with a quick glance at your smartphone or tablet.

- Smart Home Entertainment
- Smart Home Monitoring & Control
- Smart Home Health: Remotely monitored individuals
- Smart Home Computing Devices: Gateways and Smart Appliances

The concept of the "Internet of Things" has tied in closely with the popularization of home automation. The IoT is the current revolution following the www.

#### Internet of Things (IoT)

- The term Internet of Things (IoT) refers to when real-world objects are connected to the Internet
- Internet has become a ubiquitous communications medium: Connected people and Smart things/objects
- Internet of Things (IoT) is a networking infrastructure for cyber-physical systems
- IoT aims to not only connect people to their devices, but also these devices to each other, enabling large numbers of "things" to exchange information with other connected assets, and then make decisions or otherwise act upon the available information without human intervention.
- Revolution in Machine-to Machine (M2M) and Machine-to-Machine to-Human (M2M2H) communications.
- Computing and communications will then become ubiquitous, indivisible and invisible.

# Internet of Things (IoT)

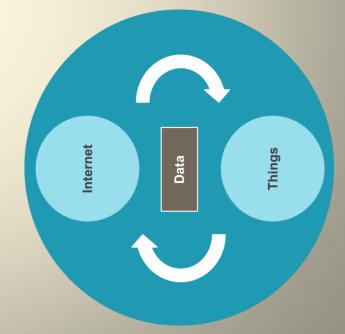
A term with so many different definitions



#### What is real is:

- user needs
- technologies to be used to fulfill those needs

The IoT is about the interaction between Internet, Things and Data



# **IoT: Smart Living and Beyond**

**Samsung Smart Home:** a service enabling users to control and manage their home devices through a single application

Smart Home also offers a voice command function on all the controller devices. **Eg:** GALAXY Gear device









#### Other examples - container tracking

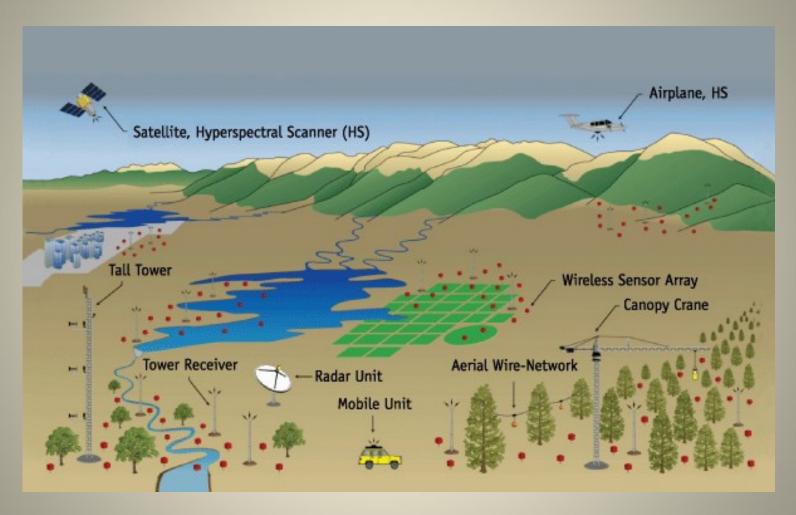






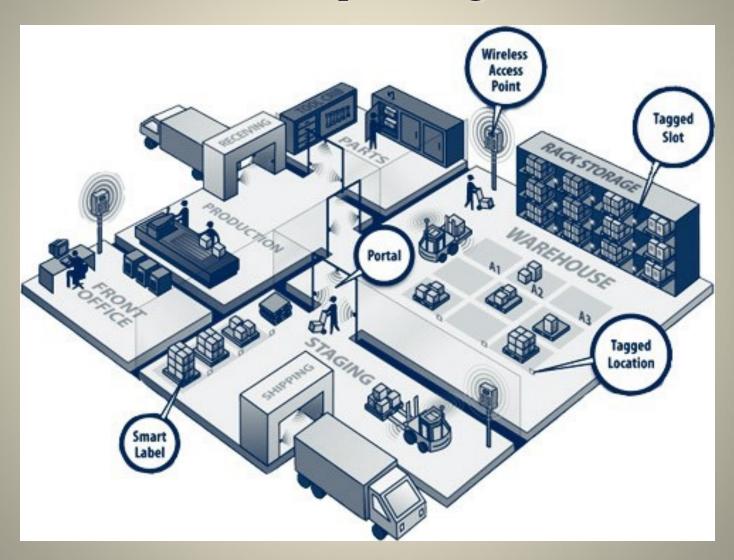
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#### Other examples – environment monitoring

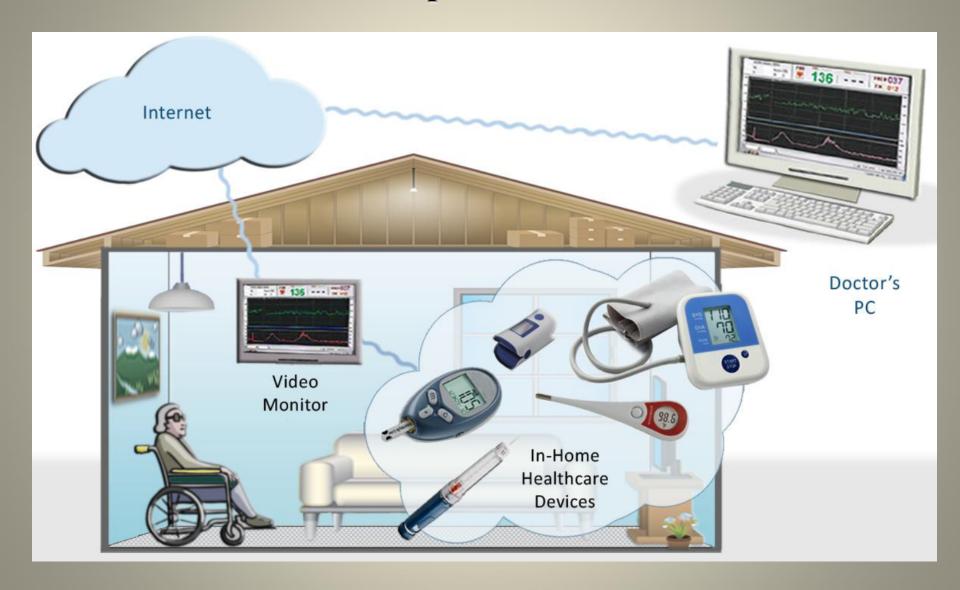


http://www.environment.ucla.edu/reportcard/article.asp?parentid=1506

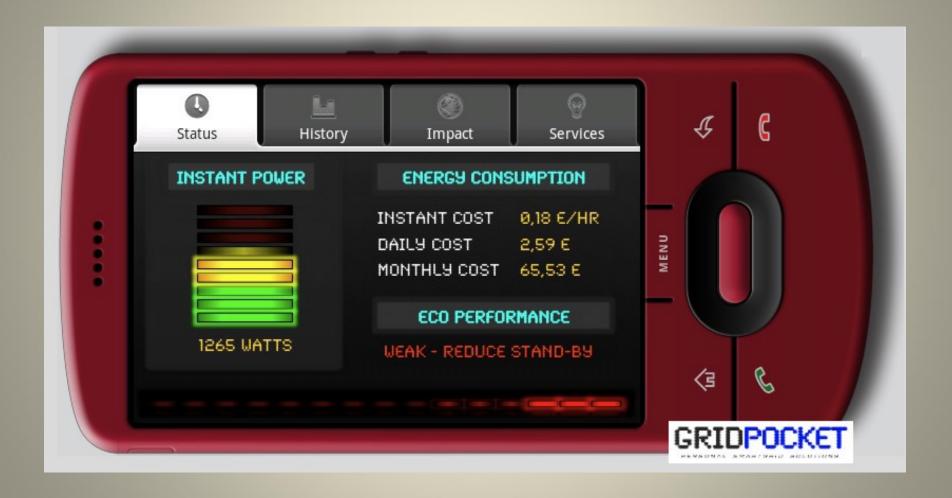
#### Other examples – logistics



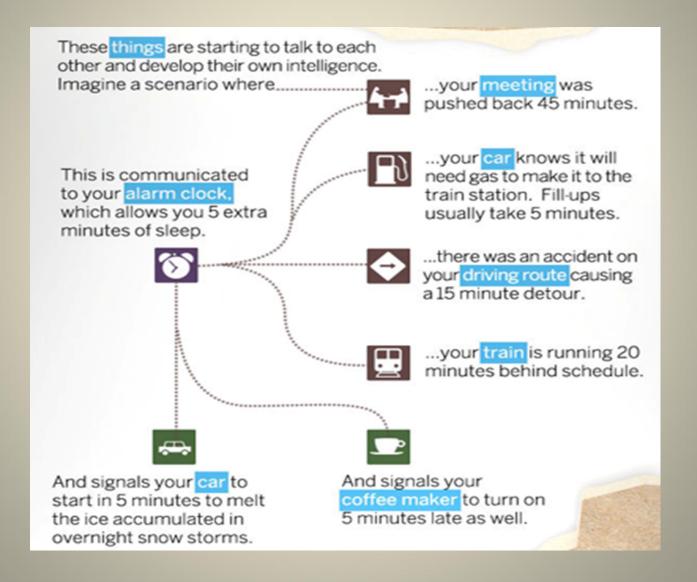
#### Other examples – e-healthcare



#### Other examples – Smart Grid



#### A scenario



#### **IoT: Smart Environment**



Smart Planet Green Environment

- Environmental sensors
- Water, power leak detection
- Pollution, weather monitoring



**Smart Cities Connected Communities** 

- · Lighting, water management
- Monitoring & security
- Traffic control



Smart Energy **Electric Grid** 

- Voltage and power sensors
- Meters and breakers
- Fault detection





Smart Transport ITS, HEVs, EVs

- Electric Mobility, EVs and HEVs
- High Speed Trains
- Infrastructure, V2I, V2V, V2I+I



Smart Health **Healthcare System** 

- People monitoring
- · Bio sensors, probes
- Remote health



**Future Internet** 

Internet of Things

**Smart Living** Entertaining, Leisure

- · Independence through technology
- · Information when you need it
- Connected when you need it



Smart Buildings **Buildings, Smart Homes** 

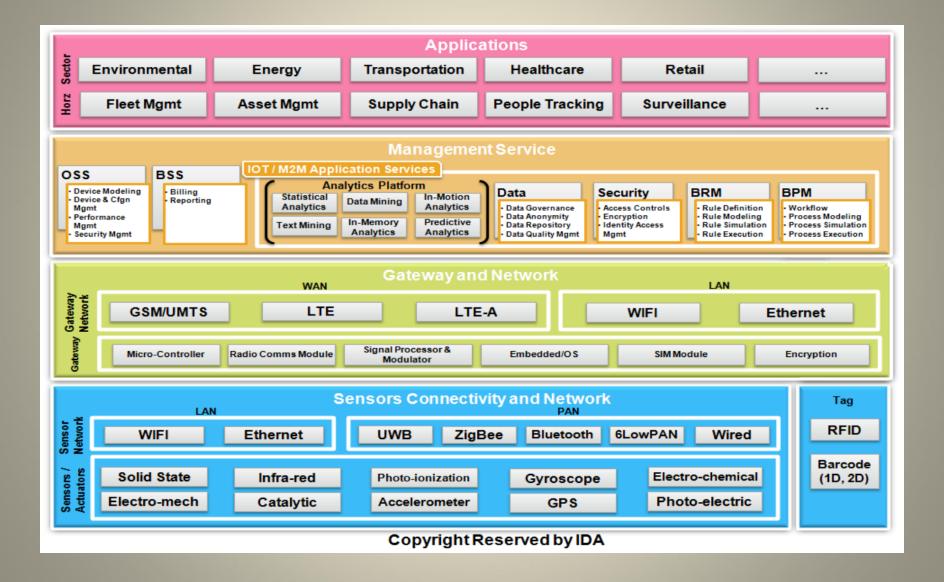
- · Thermostats, HVAC, lighting
- Presence sensors, lockers, actuators
- Meters, smart-plugs, HEC

#### **Smart Industry Industrial Environments**

#### Lightning, security, actuators

- Production control
- Robotics

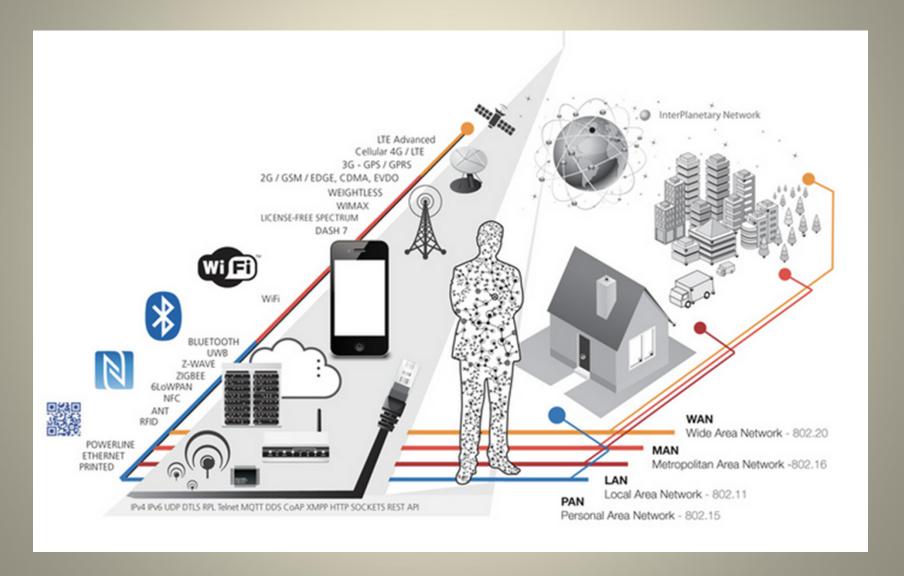
#### **Architecture of IoT**



#### **IoT-Enabling Technologies**

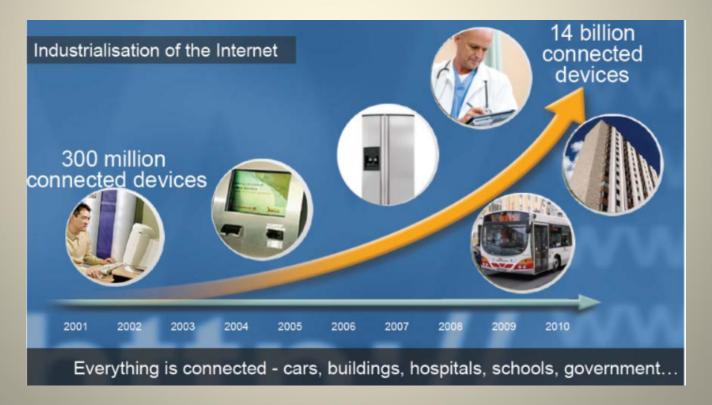


# **IoT Networking Technologies**



#### IoT: Context

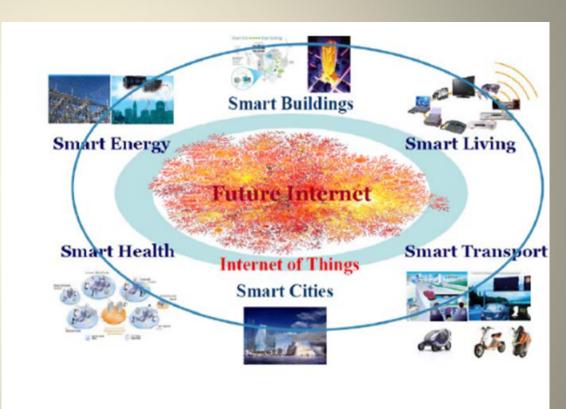
- Today, there are nine billion devices connected to the internet.
- By 2020, this will have increased to 24 billion although some estimates place the number at 100 billion.
- Cisco predicts that the number of connected devices will reach 50 billion by 2020
   though overwhelming ,but reasonable



#### IoT: Context contd...

Adding up the potential devices that can be remotely accessed in a given home including entertainment devices, appliances, windows, thermostats, security control panels, utility meters, electrical outlets, and even coffee makers that can start brewing in advance of your arrival etc. etc..

It is expected that a range of sensors in a "body area network" will record parameters such as blood pressure, respiration and heart rate, then processed and transmitted to a control station.



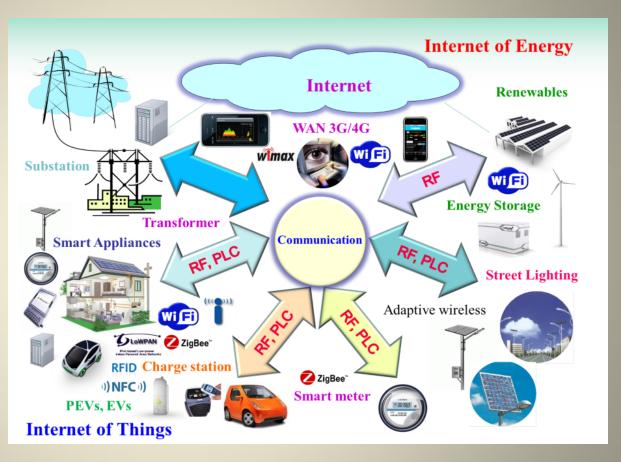
IoT and smart environments creation.

#### Challenges in IoT

- ➤ How do you construct a digital network throughout a home or any environment and connected to Internet and ensure its privacy?
- How do you connect the myriad devices (Myriads of different requirements and consequently, myriads of different systems)?
- The distinction between online and offline would fade to insignificance: How can effective identification and authentication be achieved without compromising privacy?
- ➤ How to protect against threats when it comes to Internet-connected gadgets? Even if something like a smart stereo or coffee maker has been hacked into, it can be trickier to tell than with a laptop or a smartphone. These devices often have no visual display, and if they're participating in an attack ......
- Machine-to-Machine communication (M2M) standardization

#### **Challenges contd...: IoT-Communications**

Universal network, availability alone is not enough. Equally important is support for the various data streams across the boundaries of individual technologies and providers.



The future technical standards (ITU-T Recommendations) will be fundamental to the smooth operation of networks potentially supporting billions of interconnected devices.

#### **Challenges contd...: Growth in Data**

#### **Exponential growth of Intelligent Interactions**

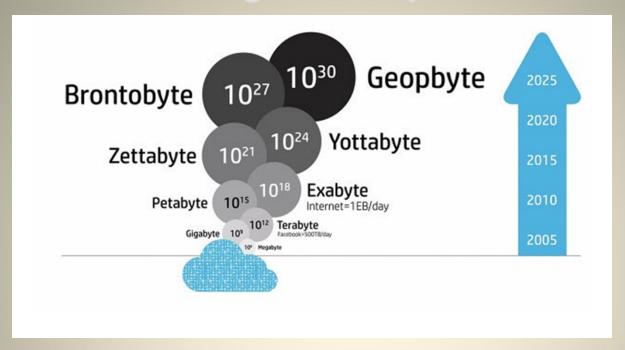
Smart Objects will add tens of billions of additional devices

There is no scope for IPv4 to support Smart Object Networks

IPv6 is the only viable way forward



#### **Big Data Explosion**



- It's "big" when we have to rethink:
  - How we store that much data
  - How we move that much data
  - How we extract, load & transform that much data
  - How we explore and analyze that much data
  - How we process and get meaningful insights from that much data

#### Some Interesting updates

- The term "Internet of Things" was added in oxford dictionary in August, 2013.
- The term has been defined as: "A proposed development of the internet in which everyday objects have network connectivity, allowing them to send and receive data."
- National Intelligence Council (NIC) U.S. listed IoT in the six technologies with potential impacts on U.S. interests out to 2025.
- "Shodan", World's first search engine that finds connected 'Things'.
- For more: www.shodanhq.com

#### Conclusion

IoT will simplify our lives in the future. It won't come all at once, though. Instead, many small developments will lead us there.

"Without change there is no innovation, creativity, or incentive for improvement. Those who initiate change will have a better opportunity to manage the change that is inevitable."

William Pollard



Thank You

The average computer user blinks 7 times a minute, less than half the normal rate of 20

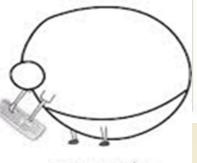












I year using a computer

5 years using a computer

7 years using a computer

10+ years using a computer

